# Research Article Counting clusters in a coloring grid

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#### Abstract

In this note, finite automata tools are used to count the number of the coloring grids according to the number of clusters colored white/black.

Keywords: coloring grids; finite automata; number of clusters.

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## 1. Introduction

By a *cell* [a, b] we mean a unit square in the Cartesian plane  $\mathbb{Z}^2$  with its sides parallel to the coordinate axes whose vertices are at integer points  $(a, b), (a + 1, b), (a, b + 1), (a + 1, b + 1) \in \mathbb{Z}^2$ . Two cells are *edge-connected* if they share a common edge exists. A squared lattice polyomino (or just polyomino)  $\pi$ , also known as an *animals*, is a finite edge-connected set of cells, where for each distinct pair of cells X and Y there is a finite consecutive sequence of edge-adjacent cells in  $\pi$  connecting X and Y. A *cluster* is a squared lattice polyomino such that all its cells have the same color (either black or white). By a *coloring (finite) grid* we mean the set  $G_{m,n} = [0,m] \times [0,n]$  of  $m \times n$  cells in  $\mathbb{Z}^2$ , where each cell is colored either black or white. For each  $\pi \in G_{m,n}$ , we denote the number of clusters colored black (white) by  $c_b(\pi)$  ( $c_w(\pi)$ ). For instance, Figure 2 presents all possible coloring grids  $\pi$  in  $G_{2,2}$ .

$\pi$ :	$\square$															
$c_w(\pi)$ : $c_b(\pi)$ :	1	1	1	1	1	1	2	1	1	2	1	1	1	1	1	0
$c_b(\pi)$ :	0	1	1	1	1	1	2	1	1	2	1	1	1	1	1	1

Figure 1: All possible coloring grids in  $G_{2,2}$ .

In this paper, our interest is to count the number of coloring grids  $G_{m,n}$  according to the number of clusters. This counting problem is motivated by the dynamics of site percolation on the  $G_{m,n}$ , which have been extensively considered (see [1] and references therein). The core question in this area is bounding the expected number of clusters in  $G_{m,n}$ , which is inspired by the following Putnam exam problem in 2005:

"An  $m \times n$  checkerboard is colored randomly: each square is independently assigned red or black with probability 1/2. We say that two squares x, y are in the same connected monochromatic region if there is a sequence of squares, all of the same color, starting at x and ending at y, in which successive squares in the same sequence share a common side. Show that the expected number of connected monochromatic regions is greater than mn/8."

Richey [1] showed few ways to answer this problem and noticed that determining the exact expectation formula is much more difficult. More precisely, he showed that the limit  $\lambda = \lim_{n,m\to\infty} e(m,n)/mn$  exists and it is finite, where e(m,n) is the expected number of clusters in  $G_{m,n}$ . Moreover, he showed that  $\frac{29}{448} \le \lambda \le \frac{1}{12}$ .

In this paper, we use finite automata to count the number of coloring grids in  $G_{m,n}$  according to the statistics  $c_w$  and  $c_b$ , namely, the number of clusters colored white and the number of clusters colored black. In particular, we obtain exact formulas in cases m = 1, 2, 3.

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#### 2. Results

Let  $F_m(x, p, q) = \sum_{n \ge 0} F_{m,n}(p, q) x^n$  be the generating function for the number of coloring grids in  $G_{m,n}$  according to the statistics  $c_w$  and  $c_b$ , that is,

$$F_m(x, p, q) = \sum_{n \ge 0} F_{m,n}(p, q) x^n = \sum_{n \ge 0} \left( \sum_{\pi \in G_{m,n}} p^{c_w(\pi)} q^{c_b(\pi)} \right) x^n.$$

In order to find the generating function  $F_m(x, p, q)$ , we use finite automata tools as described in [2].

We identify the coloring grid in  $G_{m,n}$  as a binary matrix  $\mathbf{G}_{m,n}$  with *n* columns and *m* rows, where 0 represents the white color and 1 represents the black color. In order to count the number of coloring grids in  $G_{m,n}$ , we need to define the following.

Let  $\mathcal{B}_m$  be the set of all binary vectors with m coordinates and  $\mathcal{M}_m = \{\epsilon\} \cup \bigcup_{n \ge 1} M_{m,n}$  be the set of all binary matrices with m rows and n columns, where  $\epsilon$  denotes the empty matrix with m rows and zero columns. We define an equivalence relation on  $\mathcal{M}_m$  as follows. We say that two matrices v and v' in  $\mathcal{M}_m$  are equivalent and write  $v \sim v'$  if the following condition holds for all  $u \in \mathcal{M}_m$ ,

$$(c_w(vu), c_b(vu)) - (c_w(v'u), c_b(v'u)) = constant,$$
(1)

where vu denotes the concatenation of v and u (sometimes, we write the a vector in a line notation to save spaces). For instance, if

$$u_1 = \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \quad u_2 = \begin{bmatrix} 1\\0\\1 \end{bmatrix}, \quad u_3 = \begin{bmatrix} 0\\0\\0 \end{bmatrix}, \quad u_4 = \begin{bmatrix} 1\\1\\1 \end{bmatrix},$$

then  $u_1u_2 \sim u_2$  and  $u_3u_4 \sim u_4$ . On other hand,  $u_3 \not \sim u_4$ , since  $(c_w(u_3u_1), c_b(u_3u_1)) = (1, 1)$ ,  $(c_w(u_4u_1), c_b(u_4u_1)) = (1, 1)$ ,  $(c_w(u_3u_2), c_b(u_3u_2)) = (1, 2)$  and  $(c_w(u_4u_2), c_b(u_4u_2)) = (1, 1)$ , so  $(c_w(u_3u), c_b(u_3u)) - (c_w(u_4u), c_b(u_4u))$  is not a constant for all  $u \in \mathcal{M}_3$ .

The following lemma shows that the equivalence of any two matrices in  $\mathcal{M}_m$  can be checked with a finite number of steps. The proof is followed immediately from the definition of the clusters.

**Lemma 2.1.** Let v and v' be two matrices in  $\mathcal{M}_m$ . Then  $v \sim v'$  if and only if (1) holds for all  $u \in \mathcal{B}_m \cup \{\epsilon\}$ .

Let  $C_m$  be the set of all equivalence classes of  $\sim$  including the empty matrix  $\epsilon$ . We denote the equivalence class of a matrix  $v \in \mathcal{M}_m$  by  $\langle v \rangle$ . Clearly,  $\langle \epsilon \rangle = \{\epsilon\}$ . Now, let us give a geometric representation for each equivalence classes. Give an equivalence class  $\langle v \rangle \in C_m$  such that  $v = v^{(1)} \cdots v^{(k)}$  has exactly  $k \geq 1$  columns. Since we are interested in counting clusters, we have to focus on what are the zeros (white cells) in  $v^{(k)}$  that are in the same cluster, and what are the ones (black cells) in  $v^{(k)}$  that are in the same cluster. The graph representation of v is given by k dots on a horizontal line  $\ell$  where each dot is colored either white or black, and two zeros (ones) are connected by an arc above the line  $\ell$  if they belong to the same cluster in v. For the equivalence class  $\langle \epsilon \rangle$ , we denote its graphical representation by  $\epsilon$ . For example, the graphical representation of the equivalence classes in  $C_3$  are given by

$\langle\epsilon angle$ : $\epsilon$		$\langle 000 \rangle$ :	$\sim$	$\langle 100 \rangle$ :	• 6 0	$\langle 010 \rangle$ :	0 • 0
$\langle 110 \rangle$ :	•••••	$\langle 001 \rangle$ :	•••	$\langle 101 \rangle$ :	• 0 •	$\langle 011 \rangle$ :	•
$\langle 111 \rangle$ :	$\sim$	$\langle {000 \atop 010}  angle :$	0.0	$\langle {111\atop 101}\rangle:$	• •		

where we denote the concatenation of vectors  $v_1, \ldots, v_s$  as a matrix with the lines  $v_1^t, \ldots, v_s^t$  and the binary word *abc* represents the column vector  $(a, b, c)^t$  (see the last two equivalence classes).

Recall that a *partition* of the set  $[n] = \{1, 2, ..., n\}$  is a collection  $\{B_1, ..., B_k\}$  of nonempty disjoint subsets of [n] whose union equals [n]. Thus, by Lemma 2.1, the number of equivalence classes in  $C_m$  is at most number of set partitions of  $A = \{a_1, a_2, ..., a_m\} \subseteq [n]$  for the white dots times the number of set partitions of  $[n]\setminus A$  for the black dots. Hence, the cardinality of  $C_m$  is bounded by  $Bell_m^2$ , where  $Bell_m$  is the *m*th Bell number which is given by

$$\sum_{m\geq 0} Bell_m \frac{x^m}{m!} = e^{e^x - 1}$$

**Proposition 2.1.** Let  $m \ge 0$ . Then the number of equivalence classes in  $C_m$  is finite.

We next introduce the key tool in our finding formulas for  $F_m(x, p, q)$ .

**Definition 2.1.** We denote by A a finite automaton [2] such that

- The set of states of the automaton is  $C_m$ ;
- The input alphabet is  $\mathcal{B}_m$ ;
- The transition function  $\delta : C_m \times B_m \to C_m$  is given by the rule  $\delta(\langle v \rangle, u) = \langle vu \rangle$ ;
- *The* initial state *is*  $\langle \epsilon \rangle$ ;
- All states are final states.

We identify the automaton  $\mathcal{A}_m$  with a (labeled) directed graph with vertices in  $\mathcal{C}_m$  such that there is a labeled edge  $\xrightarrow{p^a q^b}$  from  $\langle v \rangle$  to  $\langle v' \rangle$  if and only if

$$(c_w(vu), c_b(vu)) - (c_w(v'u), c_n(v'u)) = (a, b),$$
(2)

for all  $u \in \mathcal{B}_m \cup \{\epsilon\}$ .

The *transition matrix*  $T_m$  of  $\mathcal{A}_m$  is the matrix with coefficients of the form  $\sum_{(a,b)} p^a q^b$  defined by

$$[T_m]_{vv'} = \sum_{\delta(\langle v \rangle, u) = v' \text{ and (2) holds}} p^a q^b.$$

Thus, the generating function for the number of binary matrices in  $M_m$  with n columns according to the statistics  $c_w$  and  $c_n$  is given by the generating function for weighted paths (the weight of the path is the sum of total weights of its edges) of length n starting at  $\langle \epsilon \rangle$  in the automaton  $\mathcal{A}_m$ . Hence, by Proposition 2.1, we can state our main result.

**Theorem 2.1.** For all  $m \ge 1$ , the generating function  $F_m(x, p, q)$  is a rational generating function and it is given by

$$F_m(x, p, q) = e_1^t \cdot (1 - xT_m)^{-1} \cdot 1,$$

where  $e_1 = (1, 0, 0, ...)^t$  and  $1 = (1, 1, 1, ...)^t$ .

Now, we are ready to find an explicit formula for  $F_m(x, p, q)$ , where m = 1, 2, 3.

**Case** m = 1. Starting with the equivalence class  $\langle \epsilon \rangle$ , we get two other classes  $\langle 0 \rangle$  and  $\langle 1 \rangle$ . By Lemma 2.1, we see that

$$\mathcal{C}_1 = \{ \langle \epsilon \rangle, \langle 0 \rangle, \langle 1 \rangle \}.$$

Figure 2 represents the automaton  $A_1$ :

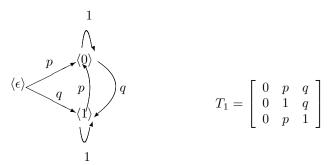


Figure 2: Directed graph  $A_1$  and the matrix  $T_1$ 

Thus, Theorem 2.1 gives

$$F_1(x, p, q) = (1, 0, 0) \cdot \sum_{n \ge 0} T_1^n x^n \cdot (1, 1, 1)^T = (1, 0, 0)(1 - xT_1)^{-1}(1, 1, 1)^T$$
$$= \frac{(1 - (1 - p)x)(1 - (1 - q)x)}{(1 - x)^2 - pqx^2}$$
$$= ((1 - x)^2 + (p + q)x(1 - x) + pqx^2) \sum_{j \ge 0} \frac{p^j q^j x^j}{(1 - x)^{2j + 2}}$$

$$=\sum_{j\geq 0}\frac{p^jq^jx^j}{(1-x)^{2j}}+(p+q)\sum_{j\geq 0}\frac{p^jq^jx^{j+1}}{(1-x)^{2j+1}}+\sum_{j\geq 0}\frac{p^{j+1}q^{j+1}x^{j+2}}{(1-x)^{2j+2}}.$$

Hence, by using the fact that  $\frac{1}{(1-x)^d} = \sum_{n \ge 0} \binom{d-1+n}{n} x^n$  for all  $d \ge 1$ , we have

$$F_{1,n}(p,q) = \sum_{j=1}^{n} (pq)^{j} \binom{n+j-1}{n-j} + (p+q) \sum_{j=0}^{n-1} (pq)^{j} \binom{n+j-1}{n-1-j} + \sum_{j=0}^{n-2} (pq)^{j+1} \binom{n+j-1}{n-2-j}.$$

In particular,

$$F_1(x,q,q) = \frac{1-x+qx}{1-x-qx} = \sum_{j\geq 0} (1-x+qx)x^j(1+q)^j,$$

which leads to the following result.

**Theorem 2.2.** The generating function for the number of coloring grids in  $G_{1,n}$ ,  $n \ge 1$ , according to the number of clusters is given by

$$F_{1,n}(q,q) = 2q(1+q)^{n-1}$$

Thus, the total number of clusters over all coloring grids in  $G_{1,n}$  is given by  $(n+1)2^{n-1}$ .

**Case** m = 2. In case m = 2, the equivalence classes are  $\langle \epsilon \rangle$ ,  $\langle 00 \rangle$ ,  $\langle 01 \rangle$ ,  $\langle 10 \rangle$  and  $\langle 11 \rangle$ , where the binary word *ab* represents the column vector  $(a, b)^t$ . The automaton  $\mathcal{A}_2$  is given by the matrix

$$T_2 = \begin{bmatrix} 0 & p & pq & pq & q \\ 0 & 1 & q & q & q \\ 0 & 1 & 1 & pq & 1 \\ 0 & 1 & pq & 1 & 1 \\ 0 & p & p & p & 1 \end{bmatrix}$$

So, Theorem 2.1 for m = 2 gives that the generating function  $F_2(x, p, q) - 1$  is given by

$$\frac{(2pq+p+q)x+(pq(6-p-q)-2(p+q))x^2+(pq(5p+5q-4pq)+(p+q)(1-2p-2q))x^3}{1-(pq+3)x+(pq-2p-2q+3)x^2+(p^2q^2-4pq+2p+2q-1)x^3}$$

Note that  $F_2(x, 1, 1) = \frac{1}{1-4x}$ , as expected. So, by finding the coefficient of  $x^n$  in the generating function  $\frac{\partial}{\partial q}F_2(x, q, q)|_{q=1}$ , we can state the following result.

**Theorem 2.3.** The total number of clusters over all coloring grids in  $G_{2,n}$  is given by  $\frac{5n+7}{8}4^n$ .

**Case** m = 3. In case m = 3, the equivalence classes are  $\langle \epsilon \rangle$ ,  $\langle 000 \rangle$ ,  $\langle 100 \rangle$ ,  $\langle 010 \rangle$ ,  $\langle 001 \rangle$ ,  $\langle 101 \rangle$ ,  $\langle 011 \rangle$ ,  $\langle 111 \rangle$ ,  $\langle \frac{000}{010} \rangle$  and  $\langle \frac{111}{101} \rangle$ . The automaton  $A_3$  is given by the matrix

$$T_{3} = \begin{bmatrix} 0 & p & pq & p^{2}q & pq & pq & pq^{2} & pq & q & 0 & 0 \\ 0 & 1 & q & 0 & q & q & q^{2} & q & q & q & 0 \\ 0 & 1 & 1 & pq & 1 & q & q & pq & 1 & 0 & 0 \\ 0 & \frac{1}{p} & q & 1 & 1 & q & pq^{2} & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & p & 1 & pq & pq & p & 1 & 0 & 0 \\ 0 & 1 & 1 & p & 1 & pq & pq & p & 1 & 0 & 0 \\ 0 & 1 & q & pq & pq & 1 & q & 1 & 1 & 0 & 0 \\ 0 & 1 & pq & p & p & 1 & pq & 1 & 1 & 0 & 0 \\ 0 & 1 & pq & p & p & 1 & pq & 1 & 1 & 0 & 0 \\ 0 & 1 & pq & p & p & 1 & pq & 1 & 1 & 0 & 0 \\ 0 & 1 & pq & p & p & 1 & pq & 1 & 1 & 0 & 0 \\ 0 & 1 & q & 0 & 1 & q & pq^{2} & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & p^{2}q & p & 1 & 0 & p & 1 & 0 & 1 \end{bmatrix}.$$

So, Theorem 2.1 for m = 3 gives that the generating function  $F_3(x, p, q) = e_1(1 - xT_3)^{-1} \cdot 1$  (the formula is too long to present it here). Hence, by finding the coefficient of  $x^n$  in the generating function  $\frac{\partial}{\partial q}F_3(x, q, q)|_{q=1}$ , we can state the following result.

**Theorem 2.4.** The total number of clusters over all coloring grids in  $G_{3,n}$  is given by

$$\left(\frac{169n}{224} + \frac{1945}{1568}\right)8^n + \frac{2}{49}$$

### References

<sup>[1]</sup> J. Richey, Counting Clusters on a Grid, Undergraduate Honors Thesis, Dartmouth College, Hanover, 2014.

<sup>[2]</sup> J. E. Hopcroft, R. Motwani, J. D. Ullman, Introduction to Automata Theory, Languages, and Computation, 3rd Edition, Pearson, London, 2006.